Bulk Forensic Image Processor- V5.5

Release Notes & Guide

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## Release Notes V5.5

**General Improvements:**

- Updated Python Library base to 3.13.
- GUI Improvements to handle scaling on various monitors/resolutions
- Added title-bar double-click for Fullscreen toggle

**Breakpoint Processing Engine:**

- **Feature Addition:** Updated SQLite embedded file recovery introduced in 5.4 to now handle extraction from carved SQLite databases also, in addition to allocated files.
- **Feature Addition:** Recovery of thumbnails from Windows Thumbcache files.
- Various code improvements and minor bugfixes.

**Griffeye Import:**

- Added support for VIGIL AI Classifier Griffeye Advanced.
- Removed Magnet Verify App from import options as import-time execution was not respected by Griffeye.  Aligns with native Griffeye import options.

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## Requirements:

- Windows 10 or 11
- Griffeye DI or Processing Engine 24.3 or Newer
  - Pro/Advanced License *required* for Lace and Auto Case Creation and Import Functions.
  - Griffeye Plugins such as EXIF AI, Thorn, Brain, etc. must be installed and configured per instructions in Griffeye Analyze Forensic Market prior to use.
  - Pro/Advanced *not required* for *Break Point Processing Engine* Carving
- ***Griffeye Collaboration Server Integration requires:***
  Magnet Griffeye Connect CLI
  Version:24.4.1.0 or newer
  Newest Download available on Magnetforensics.com support page on Griffeye Operations/Enterprise Downloads section or [here](#):

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# Contents

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# Processing Mode

BFIP offers 3 different Processing Engines that offer different features and availability depending on Griffeye License, in addition to the ability to import Forensic Images and/or JSON Packages.   As of Version 5.0, the legacy single mode selection interface has been deprecated and the previously name 'Advanced Source Queue Setup', is now used for configuration of processing modes.  This allows the ability to apply different and unique process modes to various forensic images, and also to add forensic images from a variety of different paths and drives all in a single import.  Please see the 'Advanced Source Queue Setup' section for details on how to add and configure sources.



## Source Type

### Import Forensic Images
- Select this Checkbox to have BFIP search for forensic images to add to import queue and process them based on configured Processing Engine Selection.

### Import VICS JSON
- Select this Checkbox to have BFIP search for JSON Packages to add to import queue.  Can be run alongside Forensic Image Import and/or independently.

### Forensic Images/JSON Source Folder:
Select the parent folder for where your specific cases forensic images and/or JSON packages are stored.  BFIP will intelligently search the specified folder and *all subfolders* for supported forensic images, as well as JSON packages and add them to processing queue.  Source ID's for each forensic image will be auto-generated based on the forensic image's filename with the extension stripped, but may be further customized in the advanced source queue window.

## Processing Mode Engines

### Standard

- Standard calls the standard/default import engine included with Griffeye.
- Includes Active Files and 'Flagged Deleted' Files.
- *Does not* recover data from unallocated space.
- *Supported Image Types: ['.001', '.bin', '.dd', '.dmg', '.e01', '.ewf', '.iso', '.raw', 'vhd']*

### Lace

- Requires Lace Addon with your Griffeye DI or Griffeye Processing Engine License.
- Completely replaces the Standard Griffeye Import Engine.
- Many Selectable Options to includes Active, Deleted, Unallocated, VSS, and Embedded Files
- Options Configurable via 'Lace Carver Options' menu.
- *Supported Image Types: ['.001', '.aa', '.aff', '.ad1', '.bin', '.dd', '.dmg', '.e01', '.ex01', '.ewf', '.iso', '.l01', '.raw', '.s01', '.smart', '.vhd', '.vmdk']*

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## Breakpoint Processing Engine

- Custom Processing Engine that provides a Hybridized import process leveraging several custom modules in combination with a fully automated implementation of PhotoRec.
- Includes additional support for parsing forensic images containing common file systems including APFS(Apple File System), with automated extraction of media files and import into Griffeye with *no additional addon plugins required.*
- Includes Active Files, Deleted Files, and Carving of Unallocated Files, Carving Files from APFS Snapshots, and Carved Archive Extraction.
- No additional licensing addons required.
- Ability to conduct several parallel carve processes using 'Hyper-Carve' option for significant reduction in typical carving time.
- Passes recovered data to custom VICS JSON generator to build out JSON containing notable metadata and fields (i.e. Physical Location, Files Paths, Deleted Status, Unallocated Status, etc.)
- *Supported Image Types: ['.001', '.bin', '.dd', '.dmg', '.e01', '.ewf', '.iso', '.raw', 'vhd']*

## Breakpoint Processing Engine Options

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## File Types:

**Images**: Carve for Common Image Formats:

[bmp,crw,dsc,gif,heic,jpg,mrw,orf,pct,png,psb,psd,psp,raf,raw,rw2,tif,wdp,x3f,xcf]

**Videos**: Carve for Common Video Formats:

[asf,cam,dv,m2ts,mkv,mov,mpg,riff,ts]

**Office Documents**: Carve for Common MS Office Style Docs:

[doc,xls,ppt]

PDF: Carve for standard PDF files.

**Archives**: Carve for Common Compressed Archive and MS Office 2007+ Files:

[RAR, 7Zip, Zip, MSOffice07+]

**SQLite Databases**: Carve for SQLite Databases

## Unpack Embedded Files:

*Archives***:** Processes Rar, 7Zip, Zip, and DMG files that were recovered from unallocated carve and auto extracts the embedded files and adds to Griffeye Import Queue.

> ***\*****Can significantly increase processing time and case size depending on number and size of archives found.*

## Carving Options:

*Extract Live Files:* Have Breakpoint Processing Engine extract Live and Flagged Deleted files from common file systems.

*Extract Embedded Images from SQLite Databases:* Have Breakpoint Processing Engine attempt to identify and extract images [1]embedded in SQLite Databases that have been carved from allocated or unallocated files.

*Extract Embedded Images from Windows Thumbcache:* Have Breakpoint Processing Engine attempt to identify and extract images embedded in Windows ThumbCache databases.

*Carve Unallocated Files:* Have Breakpoint Processing Engine carve and extract selected file types from unallocated space.

*Carve Unallocated Files (APFS):* Force Breakpoint Processing Engine to conduct deep carve and extraction of selected file types from APFS volumes.

*Carve Snapshots):* Have Breakpoint Processing Engine check for APFS snapshots and recover deltas of files not located in the current 'Live File-System'.

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[1] ***Currently supported SQLite Embedded image formats: {"jpeg", "png", "gif", "bmp", "tiff", "webp", "avif"}***

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Advanced Options:

*Bruteforce Mode:* Enables PhotoRec brute force mode that can increase the number of fragmented files recovered.

*Can significantly increase processing time, false positives, and has increased CPU demand.*

*Hyper-Carve:* When enabled the Breakpoint Processing Engine will initialize the carving, archive extraction, and JSON creation for each Forensic Image into separate concurrent threads.  The maximum number of concurrent threads available is specified by the adjoining slider.  If the number of forensic images in your queue exceeds the number of carving threads available, Hyper-Carve will intelligently hold, queue, and dispatch the next forensic image as soon as a prior processing thread becomes available.   This has the potential to reduce typical carving times by several-fold.

*Feature is experimental and exact results highly dependent on several factors such as CPU capacity, IO capacity, etc.*

# Case Setup

## Case Name and Location:

### Create New Case



Enter the case name/# and storage location where you want your Griffeye Case Folder to be created.  BFIP will automatically generate all needed additional case-folders and files based on the information you enter.

If you choose to use the 'Carve Only' option, the carved data will be output to the same path specified here.

**Example: [Storage Path] + [Case#] = D:/Griffeye Cases/2024-123456/**

### Add Additional Sources to Existing Case
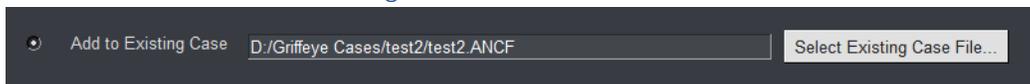


BFIP can also be used to add additional sources/data to an existing Griffeye Case.  Select the radial for 'Add to Existing Case, and the locate the existing Griffeye ANCF case file using the selection button.  BFIP will automatically *add* any new sources/data to the existing case.  Your existing case *WILL NOT* be overwritten.

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## Griffeye Collaboration Server Case Setup

*In order to utilize Griffeye CS Integration, please ensure latest Griffeye Connect CLI is installed, and a connection to your Collaboration Server has been successfully completed in the BFIP 'Advanced Settings' menu.*

*Initial Configuration Settings Covered in Advanced Settings Menu Discussed* Here*.*

Once Griffeye CS integration has been successfully enabled, users may conduct processing of forensic images using the Breakpoint Processing Engine, and recovered files can then be automatically pushed to cases on the configured Collaboration Server.

### Case Name and Storage Path:



### New CS Case

For new cases, with an existing matching Case # not already on the server, enter a Case# or identifier.

### Select Existing CS Case

If a case already exists on the collaboration server that you would like to push new data to, check the box for 'Push to Existing CS Case'.



Press the 'Select Existing CS Case' button. BFIP will query the configured collaboration server for a list of existing Case IDs and return a selection window for the user to confirm which existing case they would like to push new data to.
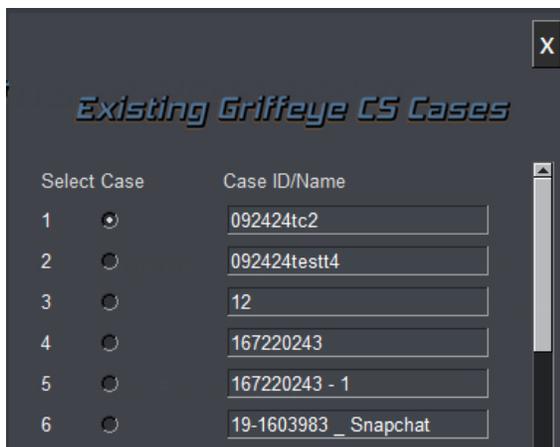


### Griffeye CS Storage Path

Under 'Storage Path', designate an available folder or mapped drive where carved data and JSONs generated from your cases forensic images can be temporarily saved to.
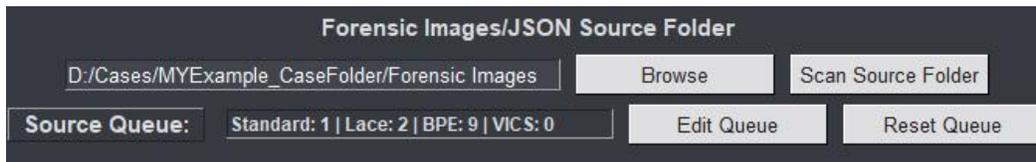
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## Advanced Source Queue Setup



Advanced Source Setup offers the ability to maintain the quick automated case creation process as before, while also providing highly granular control over several automatically generated values, adding the ability to combine multiple Processing Modes in a single run of BFIP, and enables the ability to stack forensic image and JSON sources from multiple locations in a single queue.

Instructions:

1. Forensic Images/JSON Source Folder:
   Select the parent folder for where your specific cases forensic images and/or JSON packages are stored.

2. Scan Source Folder
   BFIP will intelligently search the specified folder and *all subfolders* for supported forensic images, as well as JSON packages.  Any located forensic images/JSONs will then be displayed in a new window that will be automatically generated and filled with the located, supported sources.

### 3. Advanced Source Queue Configuration Window
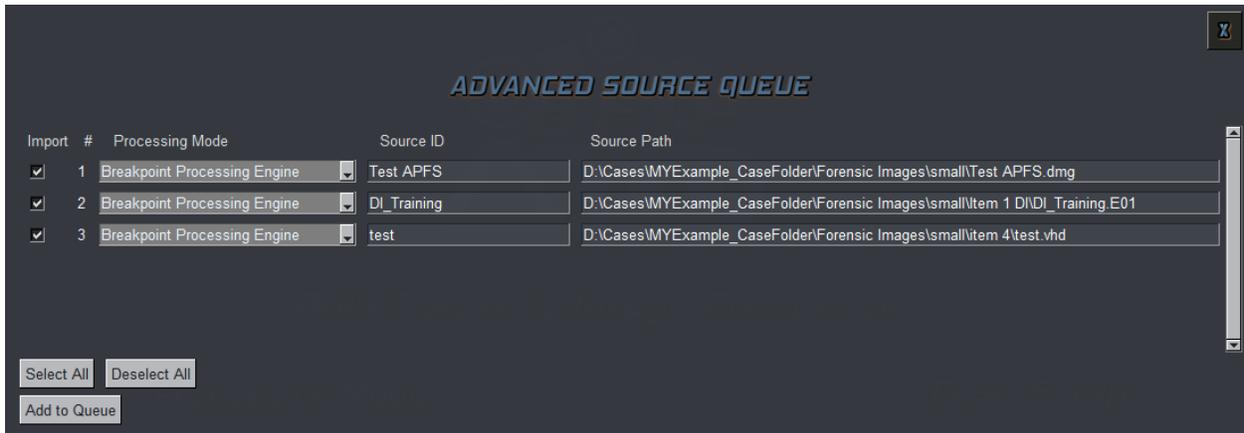


This new window will have 4 primary fields available to customize for each located source:

**Import Checkbox:** Place a checkbox next to any source you want to be included in the carving/import process. Any item that is unchecked will be completely removed from the current queue and no further processes will be conducted on it.
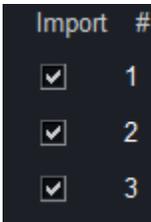


**Processing Mode:** Select the preferred processing mode/engine you'd like to use for the specific forensic image. A mix of Processing modes/engines can be utilized and different sources can use different/unique processing engines depending on the needs of the examiner level of processing required.
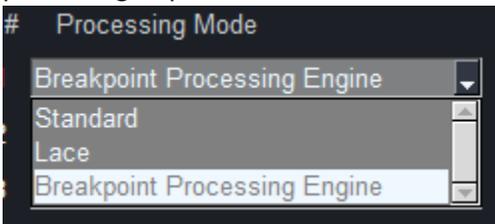


**Source ID**: Source ID's for each forensic image will be initially auto-generated based on the forensic image's filename with the extension stripped, however they can now be individually edited and customized.

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**Source Path:** The unique source path for each file will be shown in this field automatically.

*While this field can be manually adjusted by the user, it is highly recommended you use the automatically generated value.*

4. Add to Queue

    After customizing processing mode selections, Source ID selection, etc., select 'Add to Queue', and the Advanced Source Queue Status bar will update to reflect the added sources.

5. Adding additional files to queue (Optional):

    The examiner may repeat this workflow adding a different 'Source Folder' to scan, pressing 'Scan Source Folder', and adding files to the queue multiple times. This allows for stacking multiple sources scattered amongst several different folder locations to a single queue.
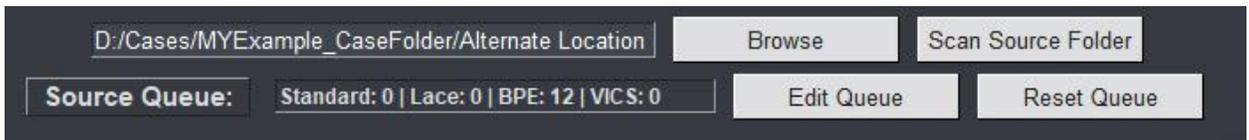


6. Edit Queue

    This opens a menu containing all sources and their current settings that have already been added to the queue using the 'Scan Source Folder' button.  Existing Source IDs, Processing Modes, etc., can all be further edited or changed from here.
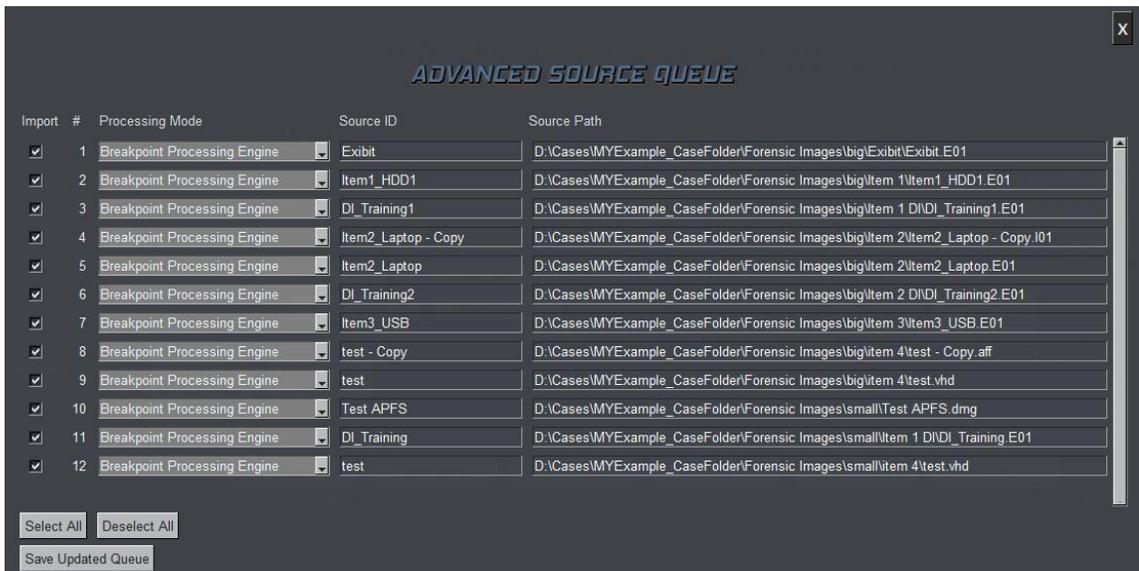


7. Reset Queue:

    This function completely clears the Advance Source Queue.

# Griffeye Import Settings
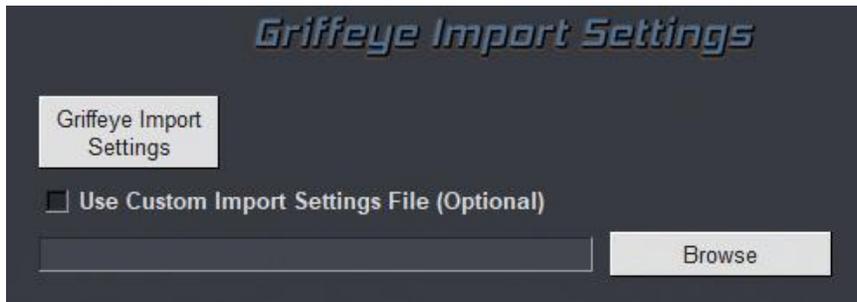


## Griffeye Import Settings Menu

The 'Griffeye Import Settings' Menu allows for direct UI control over several of the most common settings, apps, and plugins that you may want to enable/disable. Associated plugins must be preactivated manually within Griffeye prior to using this interface however. Most apps are now preactivated by default, however Brain plugins will require associated installers and Forensic Market activation.

> *Note in order to ensure these settings are committed to Griffeye you must explicitly open this menu and click 'Apply' with your preferred options set. Otherwise, Griffeye will default to using the configuration settings from your last import job.*

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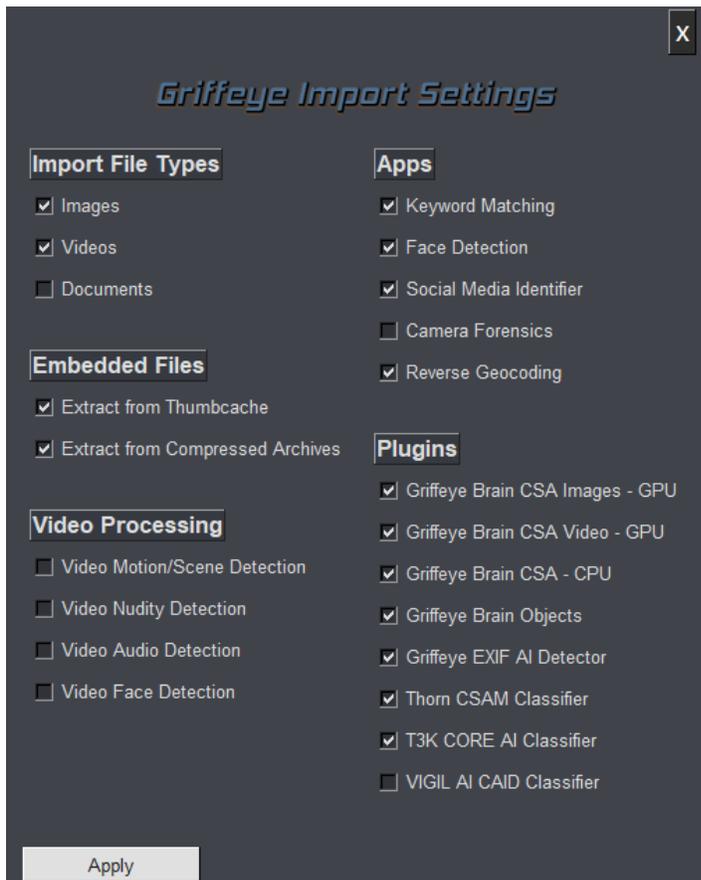
## Custom Import Settings JSON

If you prefer to configure specific import settings beyond those available in the BFIP menu options, you can optionally specify a custom Griffeye Import Settings JSON file. This will override any Griffeye Import Settings specified in the menu.

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# Starting Functions

## Start

Run Selected Processing Engine/File Carving. Conduct Griffeye Case Creation. Import Forensic Images and/or JSON Files into Griffeye.

*\*Griffeye DI Pro/Advanced or Griffeye Processing Engine License Required or Griffeye CS(Ops/Enterprise).*

## Carve Only

Conducts carve using Breakpoint Processing Engine based on settings specified in 'Breakpoint Carving Options' menu.

Generates JSON Packages of Carved Content.

Conducts automated file extraction from any support file-systems on forensic images by extracting media and archive files, and generating a VICS JSON package from the extracted files.

*Does not* automatically pass recovered files/JSON to Griffeye.

No Griffeye License Required.

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## Advanced Settings

# ADVANCED SETTINGS

**Change Default Path for Analyze CLI**

☐ Check to Enable Custom Path

[                                    ]    [ Browse ]

---

**Griffeye Processing Engine**

☐ Check if using "Griffeye Processing Engine"

Enabling this value will override any above settings, and sends all processing commands to Processing Engine CLI instead of default Analyze-CLI.

---

**Griffeye Collaboration Server**

☑ Enable "Griffeye Collaboration Server" Integration

Enabling this value will override any above settings, and sends all Griffeye case processing commands to the configured Griffeye Collaboration server, instead of default Analyze-CLI. *Installation of "Griffeye Connect CLI" required!*

Server URL/IP:  [ https://griffeyecs.icactf.local:17000 ]

Username:  [ ExampleUser ]

Password:  [ *********** ]

[ Test ]    **Connection Test Successful**

2

Concurrent CS File Upload Count:  [▮_____]

---

☐ Disable Check for Updates on Launch

☐ Enable Verbose Messaging

(Please restart BFIP after toggling Verbose Messaging)

[ Apply ]

### Change Analyze CLI Path:

BFIP looks for the file 'analyze-cli.exe' in the default install location of:

C:\Program Files\Griffeye Technologies\Griffeye Analyze

If you have changed the default install location, this value can be overridden with a new folder location for 'analyze-cli.exe'.  Both the 'Check to Enable Custom Path', and new folder location must be specified.

### Griffeye Processing Engine:

BFIP Supports interfacing with the CLI-only 'Griffeye Processing Engine'.  In order to use the Griffeye Processing Engine you must check the associated box under Griffeye Processing Engine. This will direct all Griffeye commands, settings updates, etc. to the Griffeye Processing Engine instead of Analyze-CLI.

### Griffeye Collaboration Server Configuration:

To Enable Griffeye Collaboration Server Integration, located and check the activation box under the 'Advanced Settings' menu.

#### URL
Enter the full URL including the port # for Griffeye CS.  (Default typically 17000)

Example: ***https://griffeyecs.ICACSERVER.local:17000***

#### User Credentials
Enter a username and the associated password for a user account configured on the collaboration server that will be used for authenticating all case creation commands.  Ensure the configured user account is properly configured on the collaboration server with the necessary permissions/claims for creating and editing cases.

#### Test
After entering the credentials, click 'Test' to validate BFIP is able to establish a connection with the configured server, and that the credentials are excepted.

#### Concurrent CS File Upload Count
The CS Connect CLI's file pushing function can be configured for multiple parallel file uploads depending on desired performance and network conditions.   This value can be increased or decreased as desired by the user.

#### Apply
If the Connection Test is Successful, click 'Apply' to save the configured settings.  The credentials will be encrypted, and securely stored on the local workstation for later recall the next time BFIP is launched.

### Verbose Messaging:

Enabling verbose messaging increases status messages in console and enables additional debug logging.

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# Output Window and Status Bar

Griffeye utilizes an integrated output window. Various confirmation messages, processing status, errors, etc. will be printed here for reference.

Directly above the window is a dynamic status bar that will occasionally update with carving status, progress indicators and completion percentages.
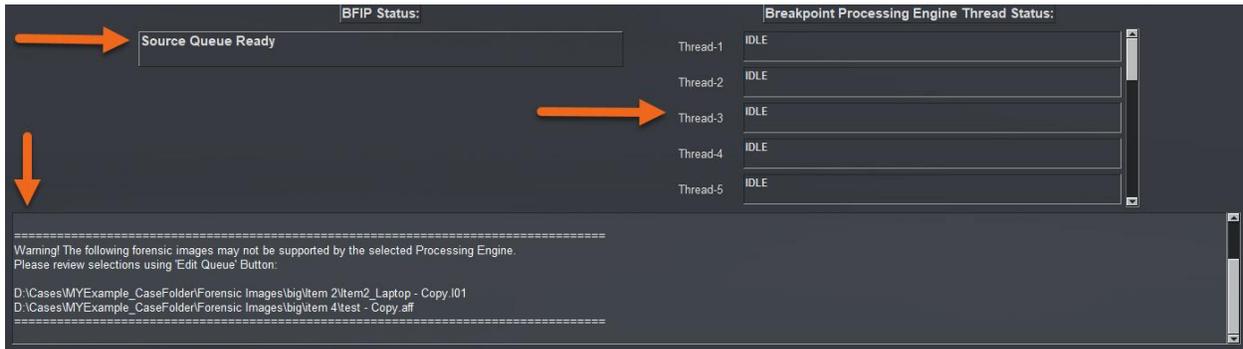
# Post Import

## Breakpoint Processing Engine

### Data Output Locations:

Following a carve or complete carve and import process using the Breakpoint Processing Engine you will find the recovered data, logs, and generated JSON's for each sourceID stored inside the Griffeye Case folder. Specifically, they will be located inside a subfolder titled, 'BPE Carved Files'. Inside that will be an additional subfolder for each individual Source processed. Each Source will further have a number of files and subfolders that will vary based on the number of partitions identified on the source image. The recovered files will be seeded inside their respective partition's subfolder. At the root of the sources folder will also be a VICS JSON files which stores any available metadata about the recovered files.

Storage (F:) > CaseOut > Example Case > BPE Carved Files > test_1668366219

| Name | Date modified | Type | Size |
|---|---|---|---|
| logs | 11/13/2022 12:04 PM | File folder | |
| Partition-1 | 11/13/2022 12:03 PM | File folder | |
| Partition-2 | 11/13/2022 12:03 PM | File folder | |
| Partition-3 | 11/13/2022 12:04 PM | File folder | |
| Partition-4 | 11/13/2022 12:04 PM | File folder | |
| Partition-5 | 11/13/2022 12:04 PM | File folder | |
| Partition-6 | 11/13/2022 12:04 PM | File folder | |
| test.json | 11/13/2022 12:04 PM | JSON File | 23 KB |

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## BPE Post Griffeye Import

If you elected to use the standard '*Start'* option, the data generated with the Breakpoint Processing Engine will automatically be imported into a Griffeye case. For data that was recovered, it will appear under the folder path nomenclature of '**[sourceID]/[Partition-#]/[folderpath]'**
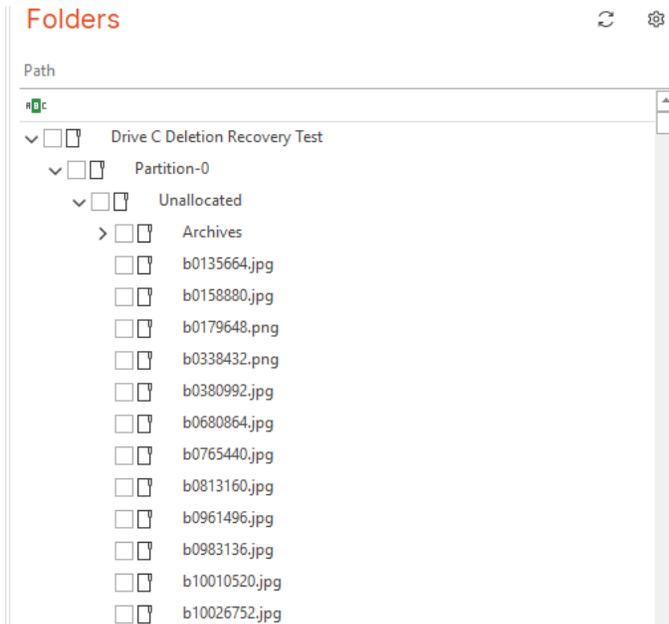


If you elected to both carve and expand archive files, the expanded archives and their respective files will be seeded under an additional subfolder named '**Archives'**, followed by the path to the original parent Archive file.

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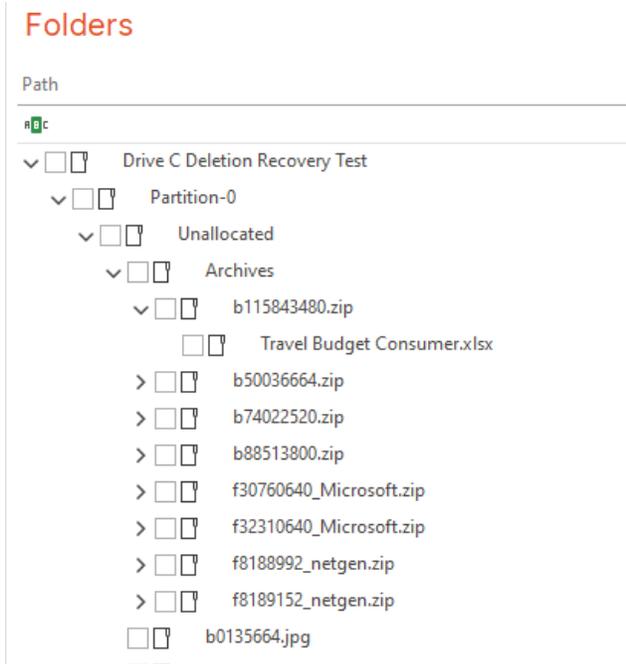
## File MetaData Unallocated

Data recovered and imported using the Breakpoint Processing Engine will fill several metadata fields based on the limited data that can be recovered from unallocated content.

These will include at least:

**SourceID**:  Based on name derived from original forensic image.

**Mime Type**: Identified File Type Based on File Recovery Process

**File Name**: Does not reflect original file name prior to deletion.  This is named based off the physical location recovered on disk.

**Physical Location**: The first physical sector where the file was located.

If the file was extracted from a recovered archive, this value will reflect the physical sector of the parent archive file

| Source ID | Mime Type | File Name | Physical Location | Unallocat... | File Path |
|---|---|---|---|---|---|
| Drive C Deletion Recovery Test | image/jpeg | f41871744.jpg | 41871744 | ✓ | Drive C Deletion Recovery Test\Partition-0\Unallocated\f41871744.jpg |
| Drive C Deletion Recovery Test | image/bmp | f41042120.bmp | 41042120 | ✓ | Drive C Deletion Recovery Test\Partition-0\Unallocated\f41042120.bmp |
| Drive C Deletion Recovery Test | image/jpeg | f42084864.jpg | 42084864 | ✓ | Drive C Deletion Recovery Test\Partition-0\Unallocated\f42084864.jpg |
| Drive C Deletion Recovery Test | image/webp | f40521024.avi | 40521024 | ✓ | Drive C Deletion Recovery Test\Partition-0\Unallocated\f40521024.avi |

## BPE Post Griffeye Import – Live Files

If you process live/allocated files using Breakpoint Processing Engine, any active/allocated files located in the file-system will be extracted and imported into Griffeye with their original associated metadata. They will appear under the folder path nomenclature of '**[SOURCEID]/[Partition#]/FOLDERS]**

For APFS Data it will include APFS Container information as part of the path:

'**[SOURCEID]/[APFS Container-GUID]/[CONTAINER-FILES/FOLDERS]**

## Folders

| Path | | Files | Σ Files | Size | Σ Size | Illeg |
|---|---|---|---|---|---|---|
| ☐ Test APFS | | 0 | 3 | 0 B | 1.90... | |
| ☐ 06dd253f-82ce-4f73-8aa4-e88a8d84b1c7 | | 0 | 3 | 0 B | 1.90... | |
| ☐ Screen Shot 2022-01-16 at 5.32.27 PM.png | | 1 | 1 | 75.... | 75.98... | |
| ☐ Screen Shot 2022-01-17 at 2.37.33 PM.png | | 1 | 1 | 77.... | 77.08... | |
| ☐ Screen Shot 2022-03-19 at 11.27.28 AM.png | | 1 | 1 | 1.7... | 1.75... | |

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## File MetaData Live Files

Data recovered and imported using the Breakpoint Processing Engine will recover and fille common metadata fields as located in the file-system.

These will include at least:

**SourceID**:  Based on name derived from original forensic image.

**Mime Type**: Identified File Type Based on File Recovery Process

**File Name**: Original File Name as located in APFS file-system.

**File Path**: Original File Path as located in APFS file-system.

**MAC Timestamps**: Original modified, created, and accessed timestamps as located in file-system.

| Source ID | File Name | File Path | Created Date | Last Write Time | Last Accessed |
|---|---|---|---|---|---|
| ABC | ABC | ABC | = | = | = |
| Test APFS | Screen Shot 2022-01-16 at... | Test APFS\06dd253f-82ce-4f73... | 1/16/2022 5:32:33 PM | 1/16/2022 5:32:33 PM | 10/28/2022 8:20:43 AM |
| Test APFS | Screen Shot 2022-01-17 at... | Test APFS\06dd253f-82ce-4f73... | 1/17/2022 2:37:39 PM | 1/17/2022 2:37:39 PM | 10/28/2022 8:20:43 AM |
| Test APFS | Screen Shot 2022-03-19 at... | Test APFS\06dd253f-82ce-4f73... | 3/19/2022 11:29:56 AM | 3/19/2022 11:29:56 AM | 10/28/2022 8:20:43 AM |

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# Breakpoint Processing Engine API-Mode

BFIP's Breakpoint Processing Engine can be controlled and executed via CLI and a structured JSON API. This allows for use and integration of the full Breakpoint Processing Engine in other tools or your own custom scripts/automations. The API functions by calling the same BFIP executable, followed by a string of supported arguments and designating the path for a supported JSON File.

Example: **BFIP.exe -JF "d:\myBPESources.json"**

Further details and the most up to date example of the recommended JSON API spec is available here:

[**https://github.com/breakpointforensics/BPE_API_DATAMODEL**](https://github.com/breakpointforensics/BPE_API_DATAMODEL)

# Logs and Troubleshooting

Logging for operations initiated with BFIP are maintained in 3 primary locations.

## BFIP Logs

BFIP specific logs, such as Breakpoint Processing Engine, import status, etc. are logged in a BFIP's AppData folder along with saved user preferences. These can be directly accessed by clicking on the 'Logs' button at the bottom of the main BFIP interface. A new log is generated for each calendar day.

Default:

*C:\Users\[USERNAME]\AppData\Local\BreakpointForensics\BFIP\Logs*

## Breakpoint Processing Engine - Source Specific Logs

BFIP Source specific logs generated by the Breakpoint Processing Engine are logged in the case output folder under:

*[CaseFolder]\BPE Carved Files\[SOURCEID]\Logs*

## Griffeye Logs

Once BFIP passes the import parameters to the Griffeye CLI during the Griffeye Processing phase, all Griffeye related messages, errors, and status will be reflected in the normal Griffeye log folder/file.

Default:

*C:\ProgramData\Griffeye Technologies\Griffeye Analyze\Error*